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Topic: Art

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Abstract : The mathematical concept of fractal penetrates not only into numerous scientific fields, but also inspires the artistic creation, in particular the plastic arts. The report of direct or indirect derivation between the number of contemporary creations and the representation of the virtual objects, that are fractals, requires an attentive consideration in order to clarify the issues of the different possible transpositions of the concept, outside its ground area and the aesthetic meaning which it acquires. In this context, we propose some specific views of fractals in the artistic field. We suggest to solve two forms of derivation of "Fractalism": the technical derivation and the aesthetic value. We take as example the study of an Iterated Function System: the Gumowski-Mira model.



x0 = 0.5, y0 = 0.5; A = 0.00, B = -0.556 - itérations 20k



x0 = 0.5, y0 = 0.5; A = 0.311, B = 1.000 - itérations 20k



x0 = 0.5, y0 = 0.5 ; A = -0.900, B = 0.992 - itérations 20k

Fig. 1: 2D and 3D visualization of GM maps with color mapping.

Keywords: Art, Aesthetic, IFS, Chaos

Paper: Using Gumowski-Mira maps for Artistic Creation