



**Chronophobia – Temporality, Technology, and The Artist
(Paper)**

Topic: Art, Philosophy

Author:

Laurel Johannesson

Canada, Alberta College of Art + Design, School of Visual Arts

www.acad.ca

www.laureljohannesson.com

Abstract

Time could on the surface be thought of as linear, flowing like a conveyor belt moving horizontally from past to present to future. However, through surveying ideas, philosophies, and representations of temporality, and looking at the interplay between contemporary art and technology, we can understand how time is a much more complex notion. Philosophers such as Deleuze, Serres, Bergson, and others have looked at concepts of memory, eternal recurrence, the time-image, multi-temporality, presentness, duration, and temporal thickness. Their views are the antithesis to the concept of the present moment being a fixed, distinct point on a linear timeline and instead hold that the present is an accumulation of temporal events that dip into the past and the future simultaneously.

This paper provides some examples of ideas and representations of time through the ages, as well as a discussion on cinematic time. This is followed by an examination of temporality as it relates to the intersection of art and technology with a particular emphasis on generative machine code and human interaction. Finally, I conclude with an analysis of the relationship between the ideas and concepts presented and the development of temporal experiences in my own artistic practice.

laurel@laureljohannesson.com

Key words: Temporality, Technology and Art, Non-Linear Time.

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